



STELLAR JOCKEYS AUGUST NEWSLETTER

Welcome to the Stellar Jockeys August Newsletter. Each month you will find out what we've been up to, where we're at with our projects, and view a round up of community submissions.

Benjamin, Stellar Jockeys

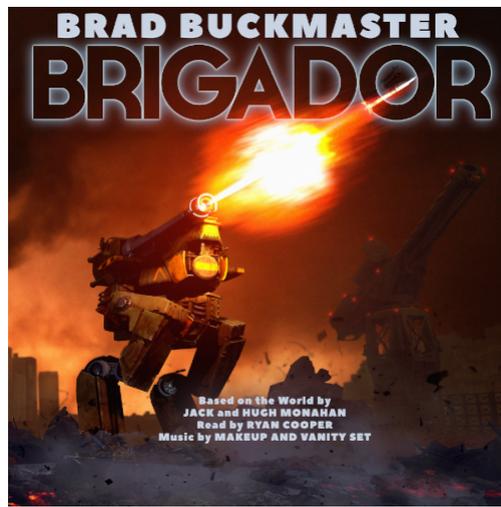
Come And See Us at PAX West 2019!

The whole Stellar Jockeys team will be in full force from August 30th to September 2nd at PAX West in Seattle's Washington State Convention Center. Drop by booth #7410 on the sixth floor to see a Brigador Killers demo along with new merch, including our new [Pinny Arcade pin](#) seen below.



Our new merch items will come to our [online store](#) soon. We're also planning to meet up with fans on the evening of Saturday 31st. Be sure to follow our [studio twitter account](#) for more info, or head on over to our [community Discord server](#) to chat with us.

Audiobook available now on Audible



The all new remaster of the Brigador audiobook by Brad Buckmaster and read by Ryan Cooper is finally [available on Audible](#). If you already own the Deluxe DLC on Steam, you should have the updated version of the audiobook in your library.

IN PROGRESS: Summer Surveys

As something fun for the summer, we've been running a few short weekly surveys on what people think about various aspects of Brigador. We're just about to close [the third survey on Loyalist Mechs](#) in the next couple of days. All your feedback has been greatly appreciated, especially the free response section, which includes such gems as:

- *Put me in a Buckmaster.*
- *The Touro, you can't improve the best. General whatshisface is a hack and should be mothballed instead.*
- *Some kind of Loyalist pack/attack mech heavily based on the fauna outside the walls. This is totally not me wanting to play a robot dinosaur.*

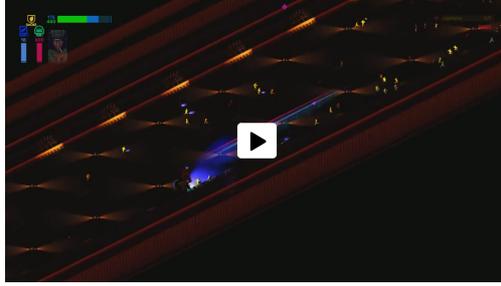
The results of previous surveys can be found posted in our Discord.

What We're Up To

In collaboration with Jack and Hugh on the script for Brigador Killers ([wishlist now on Steam](#)), Karl has also been writing a guide to how to get started with modding Brigador, while Hugh has been ensuring that all our booth equipment and supplies get to PAX West in time for next weekend.

Community Spotlight

The reaction to last month's update that added modding tools to [Brigador: Up-Armored Edition](#) has been outstanding. While plenty of people have been actively mixing and matching vehicle parts and changing weapons, community member Loki revealed to everyone how to properly change sounds via FMOD. Fellow member Haradaya got to work immediately with some Half-Life 1 SFX.



Elsewhere, at Gamescom in Cologne, Germany, swagmeisterflash and friends were cosplaying as Solo Nobre civilians.



This is just a quick glance at what our community did in August. Many more submissions can be found in the #becks_best channel on [our Discord server](#).

[Join our Discord server](#)

Next Month

In September you'll read about what happened at PAX West, learn more about Brigador Killers' story mode, and see another selection of community creations.



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